# Face Detection in a Multimodal Background for Missing People

Sanjana Jalgaonkar Computer Science and Engineering G. H. Raisoni College of Engineering Nagpur, India jalgaonkar\_sanjana.cs@ghrce.raisoni.net Shrushti Rajanhire Computer Science and Engineering G. H. Raisoni College of Engineering Nagpur, India rajanhire\_shrushti.cs@ghrce.raisoni.net Shubham Ashish Computer Science and Engineering G. H. Raisoni College of Engineering Nagpur, India kumar shubham.cs@ghrce.raisoni.net

Shashank Kumar Computer Science and engineering G. H. Raisoni College of Engineering Nagpur, India kumar\_shashank.cs@ghrce.raisoni.net

*Abstract* — Facial recognition is an application in computers that can recognize, track, identify, or verify human faces from images or videos captured by digital cameras. While great progress has been made in the field of facial recognition and recognition for security, identity verification, and attendance purposes, progress to reach or exceed human-level accuracy is still problematic. Biometric facial recognition has been implemented in various schools, colleges, and offices, but there are still a few issues to be resolved. These problems are variations on the appearance of the human face, such as: Poses, facial image noise, different lighting conditions, scale, etc. Other concerns include recognition errors, privacy, and data misuse.

**KEYWORDS** — Facial Recognition, Eigen Faces, Classification, Regression, Fisher Face, Haarcascade.

## I. INTRODUCTION

Facial recognition technologies have undergone large-scale upgrades in performance in large details and such systems are now popular in various areas including security and commerce. But the real difficulty is applying the same in real-time object detection with high accuracy. Face recognition is an important application for detecting objects on a large scale and in a dynamic background because it saves a lot of time and complexity. It is a biometric application and can be used in places where a large number of related or unrelated objects are to be considered and doing the same manually becomes a very tedious job and timeconsuming. So, this application will help to reduce the consumption of time and confusion and ease the entire process just by their face recognition.

In recent years, face detection has received a lot of attention. Many works present unique techniques for face detection from one-of-a-kind perspectives like version structure, information augmentation, label undertaking, and so on., which makes the machine extra complex. This paper presents a new single face Shwetal Raipure Computer Science and engineering G. H. Raisoni College of Engineering Nagpur, India shwetal.raipure@raisoni.net

detector called SRN - Selective Refinement Community. It introduces new classification and regression operations to the anchor-based face detector to improve area accuracy and reduce false alarms. SRN has two modules: STC - Selective Step Class and STR - Selective Step Regression. STC aims to exclude the simplest weak anchors from the lowdiscovery layer to reduce the search range for subsequent classifiers, whereas STR roughly adjusts the position and size of advanced high-rise anchors. It is designed as a Level detection layer for better initialization of the next regressor. Receptive subject Enhancement block to offer a more varied receptive area is laid out, which allows us to better capture faces in a few excessive poses. The proposed SRN detector achieved state-of-art performance on all of the extensively used face detection benchmarks. The face detection hassle could be solved with the release of codes.

A very important area of computer vision is Facial recognition and is required for Video surveillance, facial recognition, mood analysis, and various other areas. Facial recognition has become a very important task in computer vision as it is the first fundamental step in most face-related tasks and applications such as: Tracking, expression analysis, Face recognition, verification, alignment, etc. Recently, many methods in this field have been introduced from various angles.

The purpose of face detection is to adjust whether faces are present in an image and to return the image position and extent of each face. A recent problem in face recognition is how to improve recognition performance in unconstrained scenarios. <sup>[7]</sup> There are many challenges in recognizing faces in real images, such as occlusion, large scale changes, different lighting conditions, and rich facial expressions. Much work has been done to solve this problem, with major advances made in the development of deep Convolutional Neural Networks (CNNs).<sup>[8]</sup>

The cause of this research is to set up a program of face reputation software for the use of the Fisher Face approach by making use of GUI packages and databases which might be used within the shape of a Papuan facial photo. photograph reputation the use of the primary aspect analysis method is used to reduce the face space dimensions, followed by Fisher's Linear Discriminant method to get the feature of the image, subsequently called the Fisher FDL (Linear Discriminant Analysis) method, or even the LDA (Linear Discriminant Analysis) technique. is used to characteristically determine the capture of image features. The fisher faces algorithm is used in the process for image recognition, while the minimum Euclidean is utilized for face image matching. Fisher faces allow reconstruction of projected images. However, since we only identified the features to distinguish the subjects, we can't reconstruct the original image because we only identified the features to distinguish the subjects. The sample image is projected onto each Fisher's face.<sup>[20]</sup> LDA works better than PCA for identification purposes because it maximizes the ratio of between-class to within-class variation. Fisher Face is especially useful when facial images have large variations in lighting and facial expressions.

## **II. PROBLEM STATEMENT**

This research deals with the use of facial recognition to identify missing persons in an investigation. Often the situations are such that the officials require data quickly to investigate a certain case further. This model will be able to recognize the face of an individual accurately based on the face database. This system allows the system to use the system in less time and uses live data to detect the face of an individual. It uses live data to recognize faces rather than manually adding data. Here, the new system will reduce the time needed to look for the records manually. The proposed system will be able to reduce the complexity and time where CCTV surveillance or facial recognition will no longer involve any manual task or hours of search recordings and historical analysis.

## III. LITERATURE REVIEW

A mathematical process called PCA was used to generate a set of features for face recognition. The eigenfaces tackle face recognition from all angles. The high-dimensional picture space used by these techniques is bad, thus a low-dimensional subspace is used instead. Due to the different lighting circumstances, histogram equalization was required on the left and right sides of the faces. <sup>[2]</sup> When detecting faces in less than a second, the PCA approach outperforms the Neural Network method in terms of measuring time speed outcomes. Requires more than one image to recognize faces. If the tested and trained dataset is used, the PCA algorithm provides 98.5% accuracy for facial recognition. SVM and PCA provide over 95% accuracy. 97% accuracy is attained when PCA is used to transform data to an XML file.<sup>[1]</sup>

Viola-Jones is a fairly potent algorithm, and its use in realtime face detection has been shown to be exceptional. Although this method is excruciatingly slow to teach, it can find faces in real time with impressive speed.

Given a photo (this set of rules only works on grayscale images), the collection of rules divides the image into numerous smaller subregions and searches for particular features in each subregion in an effort to identify faces. Due to the fact that a photograph can contain numerous faces of varied sizes, it must test a wide variety of positions and scales. Viola and Jones found faces in this algorithm by using Haar-like capabilities. Snapshots are most efficiently detected by it, but they are not retained. It is around 70% accurate.<sup>[3]</sup>

This study introduced brand-new models for each stage of 2dimensional digital image face recognition. A method to combine a three-layer feedforward artificial neural network with AdaBoost was presented for the face detection module in order to detect human faces. The studies were performed on a challenging face detection database (MIT + CMU database). The findings demonstrate that ABANN decreases false detections while obtaining an approximate detection rate and processing time of the AdaBoost detector. The shortcomings of the AdaBoost and ANN detectors were fixed by ABANN. An MLP-ASM model was developed for the face alignment module; the active shape model (ASM) local searching utilized a multilayer perceptron (MLP) as a 2D local texture model. On the MIT + CMU database, a comparison of traditional ASM and MLP ASM was conducted, demonstrating the viability of the MLP ASM paradigm.<sup>[7]</sup>

The regions closest to facial skin color are separated from the image by using the Gaussian mixture model to achieve the goal of quickly detecting the external face of the human face. This is done in accordance with the clustering properties that the skin color of human faces emerges in the YCbCr color space.<sup>[9]</sup> The influence of backgrounds that are comparable to skin tone on face detection and recognition is mitigated through adaptive template matching. The second matching algorithm uses less computation throughout the matching phase. Singular value feature extraction from face photos is used to extract facial features, identify faces, and condense the size of the eigenvalue matrix. The results of the experiments demonstrate that the suggested method can accurately and quickly detect and distinguish human faces. The technology can detect human faces in a variety of lighting situations, scales, positions, and skin tones, according to the results. Additionally, it has the capacity for effective face classification and feature extraction. [10] It has a 96% recognition rate on average. Not function in the following circumstances. No faces are positioned correctly. Poor image illumination is present. Faces are varying distances from the camera.

This study introduces a novel face categorization method based on Random Forests and Gabor wavelets. A tree-based

classifier called Random Forest is made up of several decision trees. The output is the sum of these classifications, each tree providing a classification.<sup>[12]</sup> The suggested technique uses the Gabor wavelet transform to first extract features from the face images before classifying the images based on the retrieved features using the Random Forest algorithm. However, Gabor wavelet transform results in high feature dimensions, increasing computation costs. <sup>[11]</sup> The proposed approach employs a Random Forest to pick the most discriminating Gabor wavelet features from a small set. Now, the photos are only classified using this limited set of attributes, leading to a quick face identification method.

Facial expressions can be specified and stored using a technique called Gabor wavelets in conjunction with sparse representation. According to experimental findings, its fusion can also determine the formation of faces. The accuracy provided by the Gabor wavelet alone is approximately 89.05% Gabor + Sparse representation -92%.<sup>[13]</sup> By using Fisher's LDA to maximise the ratio of between-class to within-class scatters, Fisher's faces enhance Eigenfaces' method and boost classification rate. Local binary patterns, in contrast, use texture and shape in nearby pixel neighbourhoods to create a global representation of face data. Three separate face datasets and a real-time video application are utilized in the execution and analysis of both approaches.<sup>[14]</sup> The fold cross-validation method is used to measure the accuracy, training time, and testing time for both methods. As a result of the experiment's findings, Fisher Faces is a good candidate for real-time face identification applications because of its fast prediction time. Local binary patterns, on the other hand, can handle classifier addition and are useful in situations involving dynamic face recognition.

To accommodate the lighting difference, the Fisher Face algorithm is an extension of the eigenface technique. When the illumination condition is distinct, the Fisher Face method performs better than the hand and eigenface algorithms. As a result, it cannot be used with face detection techniques that only have access to one training example image per person. 100% if the same photos are used for training and testing. If performed with various photos, 87%.<sup>[16]</sup>

A quick face detection approach connected to wavelet transforms is shown. The image was given a non-linear treatment first, and the high-frequency components of the face were then extracted using a wavelet transform. The hidden neural function is simultaneously replaced with the wavelet kernel function. The results of the experiment show that the new algorithm can reduce the detection time while improving detection accuracy. It can be used by the helpful facial detecting system.<sup>16]</sup> Face expressions can be specified and stored; the paper offers wavelets paired with sparse representation. Experimental results show that its fusion can also control how faces are created. It offers an accuracy of

about 89.05%. It offers 92.31% accuracy when used in conjunction with sparse representation.

A number of perspectives have been examined when studying the skin colour region detection method for identifying faces: Complex backdrop imagery where a skincolored patch is present leads to high false positive rates. The face identification method based on appearance, which employs a sliding window type, on the other hand, may have high face detection rates, but as the image size increases, it incurs enormous computing costs during the detection scanning process, and the processing time also increases as a result. This paper suggests a method for controlling a sliding window's sub-window size and detection area that relies on skin colour to detect and employ a region with a shorter processing time.<sup>[17]</sup>

Gives a 96% recognition rate on average. not function under the following circumstances no faces are positioned correctly. Poor image illumination is present. Faces are varying distances from the camera. Students at a university will find it easier to learn about people's identities by using this face recognition technology. Students won't have to search the student directory on the university's web site for someone who has a particular face characteristic thanks to this technology. Face recognition applications use image processing techniques with two phases—a pre-processing phase and a recognition phase—to achieve this purpose.<sup>[18]</sup> Pre-processing involves the system converting the input image into the best image possible for recognition. This preprocessing stage's goal is to boost the image's signal while lowering its noise levels. We then employ Fisher Face Methods to identify the face phase. This approach was chosen because it has a benefit that would help the system with its sparse data. According to the testing, Fisher Face's facial recognition software has a 90% accuracy rate.<sup>[18]</sup>

The eigenface technique has been improved with the Fisher Face algorithm to accommodate different types of illumination. When the lighting conditions are changed, the Fisher Face algorithm outperforms the Eigenface. It is therefore inapplicable to facial recognition systems where each user has a single training sample image. If the same photos are used for training and testing, it provides 100% accuracy. If performed on various photos, it provides accuracy of more than 87%.<sup>[19]</sup>

Face recognition employs the Eigenfaces algorithm. The process of recognition involves creating an eigenface for the given face image and calculating the Euclidean distances between it and the eigenfaces that have already been saved. The eigenface that most closely resembles the person is the one with the smallest Euclidean distance. Results of simulation are displayed. The MATLAB program has been used to do simulations. A mathematical process called PCA was used to generate a set of features for face recognition. The eigenfaces tackle face recognition from all angles. The high-dimensional picture space used by these techniques is bad, thus low-dimensional subspace is used instead. Due to the different lighting circumstances, histogram equalisation was required on the left and right sides of the faces. When detecting faces in less than a second, the PCA approach outperforms the Neural Network method in terms of measuring time speed outcomes. requires more than one image to recognise faces. If the tested and trained dataset is used, the PCA algorithm provides 98.5% accuracy for facial recognition. SVM and PCA provide over 95% accuracy. 97% accuracy is attained when PCA is used to transform data to an XML fi

### IV. METHODOLOGY

The study of the data provided is started as the first step in this method. There are two types of studies; one dataset and two the video or image captured. Using a cascade classifier, face detection takes place in both study number one and two. Later, image processing along with feature extraction using eigenface, fisher face, and LBPH is performed. Subsequently, face class comparison is executed i.e., checking if x=y. If the condition becomes false the method shows it as an unknown face and hence the process comes to an end. If the condition is condition is true and face class gets recognized then the identity of the face is indicated and hence the process is terminated.



Fig. 1 Proposed Methodology

## V. MODULE

- A. For GUI:
- Tkinter: Tcl/Tk GUI toolkit is available in Python as default, namely Tkinter package (also acknowledged as "TK interface"). MacOS, Unix systems, including Windows machines support Tkinter and Tk.
- 2) os: It is used for Interaction with the operating system which is done using the os library. Basic utility modules for Python include the os library. Capability for portable use of an operating system-dependent function which is done by itself is offered by this module. The file system is interfaced with the several functions in the \*is\* and \*os. path\* modules. The os. system() function in a subshell is used to execute the command (a string).
- B. For Date and Time Capture:
  - 1) *Datetime:* Here, we've used the import DateTime command to import the DateTime module. The

current local date and time were then added to a DateTime object using the now() function. Python does not have a data type for dates, but we may import the DateTime module to interact with dates as date objects.

- C. For Capturing samples:
  - cv2: OpenCV-python, "Unofficial pre-built CPUonly OpenCV packages for Python," has the module import name cv2. Traditional OpenCV requires needless, lengthy processes that include creating the module from scratch. Remaining with the OpenCV-python library is something I would advise.

Some of the snippets used are:

- i. With the help of the waitkey() method in Python OpenCV, users may show a window for a certain number of milliseconds or until a key is hit.
- ii. To obtain a video capture object for the camera, call cv2.VideoCapture().
- 2) *NumPy:* The equivalent of arrays in Python are lists, although they take a long time to execute. The goal of NumPy is to offer array objects that are up to 50 times quicker than conventional Python lists.
- D. For recognition:

1) Haarcascade: Haarcascade is a classifier that is used to detect the objects for which it's been skilled, from the supply. The result is an XML record that stores the skilled result. If said in reality the Haar Cascade is trained by way of superimposing the high-quality image over a fixed of negative snapshots. The education requires an excessive-spec machine and an amazing internet connection and lots of training images that's why it is performed on the server. For growing the performance of the consequences, they use high-quality pictures and fix the number of tiers for which the classifier is skilled. We want a haarcascade frontal face recognizer to stumble on the face from our webcam.

#### V. RESULT



Fig. 2 Training the model



Fig. 3 Testing of Model



Fig. 4 Training the Model

#### VI. CONCLUSION

The accuracy of facial recognition technology is increased using the Fisher Face algorithm. The eigenfaces method is used to find the distance or separation that would be maximum. The distance would be between classes in process of training. Fisher Faces is the algorithm used in the image recognition process. Minimum Euclidean is utilised for face picture identification or matching. The Fisher Face method for image recognition relies on the Principal Component Analysis (PCA) approach to reduce the face space dimension, followed by Fisher's Linear Discriminant (FDL) or Linear Discriminant Analysis (LDA) to retrieve features of the image's properties. Outputs are recognized faster and test results are accurate using real-time images. This system provides better performance than a system with other algorithms and is more effective.

#### VII. FUTURE WORK

Security reason is the major reason for which face recognition is used as it provides a much better result than any other security system. An experimental study face recognition system is presented, which may be applied in the identification of systems and access control. Distance in the eyes and also analysis of the face in 3-D by using more than one or two cameras can be used as future work in the improvement of face recognition techniques. By using these the probability of error will decrease. The system which will be designed will be of low cost and more accurate.

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